

MICHAEL CHAMPLIN

Digital Product Designer

<http://champl.in>

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OVERVIEW

Digital product designer with 10+ years experience in both research and thoughtful design execution. Looking for a leadership role driving positive social impact through inclusive, human-centered design.

EXPERTISE

User research
Storytelling
Accessibility
Inclusivity
Figma + Figjam
Dovetail
Asana
Jira

EXPERIENCE

Dialexa, an IBM Company — Senior Product Designer

May 2021 – Aug 2023

- Lead the design process, from research and conceptualization to prototyping and high-fidelity design, to drive meaningful progress toward OKRs
- Synthesize research, identifying opportunities and presenting research findings and design solutions to stakeholders
- Collaborate with clients and cross-functional teams such as engineering and product management to turn ideas into polished software tools and products
- Act as a mentor and leader for junior designers and interns; foster a positive, productive, and inclusive design culture within the company

Projekt202 — Experience Designer

May 2018 – May 2021

- Coordinate experience design for web and native apps based in human-centered, empathy-led design practices
- Conduct UX research and synthesis (contextual inquiries, affinity workshops, client deliverables)
- Lead client presentations at various levels of fidelity: wireframing, prototyping and high-fidelity design

Eighty-Three Creative — UI / UX Designer

Jan 2016 – Jan 2018

- Lead UX/UI research and design process for native mobile apps
- Establish iA and create wireframes, follow-through with high-fidelity user interface designs
- Work directly with Android and iOS developers to see apps completed, tested and submitted successfully

Additional Experience & Education

Big Design Conference — Presenter: *Pushing for More Inclusive Foundations*, 2021

UX Collective — Co-author: *In search of lost image: representing gender non-conforming people in UX*, 2020

SXSW Interactive Conference — Presenter, *Graphic Design for Non-designers*, 2016

Freelance — Designer / Art Director, 2009 - 2016

Bottle Rocket — Art Director (User Experience), 2015

BA, Marketing — Oklahoma State University, 2009